Proposal for new geometry settings in Line integrated signals

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I – Present status (until dataversion 4.07c)

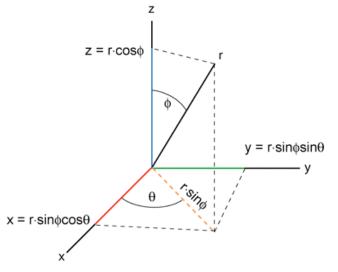
- First pivot point + Two angles + Second pivot point
- Poloidal and toroidal angles are defined :

 \rightarrow polchordang - Viewing angle in poloidal plane [rad]; 0 is directed towards low field side, pi is towards high field side. Positive is anti-clockwise when viewed with low field side at the right \rightarrow torchordang - Viewing angle in horizontal plane [rad]; positive is anti-clockwise when viewed from above.

This representation has caveats whenever we have lines lying in a plane perpendicular to the R-Z plane sharing the same pivot point on that plane. Polchordang=Pi/2 and torchordang=0,2Pi

II – **Proposed** fix

- First pivot point + Two angles + Second pivot point.
- *horchordang* (θ) and *verchordang* (ϕ) angles are defined according to the Figure below.



Convention

 \rightarrow First pivot point lies at the origin.

 \rightarrow xz-plane is the poloidal plane : x-axis \Leftrightarrow R-axis and z-axis \Leftrightarrow Z-axis. The y-axis points to increasing toroidal angle in a (R,Phi,Z) c.s.

→ $\theta \in [0,2\pi]$ and $\phi \in [0,\pi]$: vertical chords have $\phi = 0$ (laser fired bottom-up) or π and θ is not defined. In the latter case default values ought to be set (horchordang = -1 suits the purpose)

Conversion

The change in the data structure is effective from 4.08a onwards.

Let's show how to convert from the past to the present definition (from the machine descriptions available for 4.07 data structures) :

• FTU : series of purely vertical chords, contained in a poloidal cross-section : polchordang = $\pi/2$, torchordang = 0 \rightarrow horchordang is set to -1 and verchordang is 0

• Tore Supra : series of chords with various angles, contained in a poloidal cross-section : polchordang = various values, torchordang = 0, becomes :

 \circ For the set of quasi-vertical chords going from the top of the chamber to the bottom (polchordangle \sim - $\pi/2$) :

- Horchordang = (0 if polchordang + $\pi/2 > 0$); (π if polchordang + $\pi/2 < 0$)
- Verchordang = π abs(polchordang + $\pi/2$)
- \circ For the set of quasi-horizontal chords going from LFS to HFS : (polchordangle ~ +/- π) :
 - Horchordang = π
 - Verchordang = $(\pi/2 + (\text{polchordang} + \pi) \text{ if polchordang} < 0)$; $(\pi/2 (\pi \text{polchordang}) \text{ if polchordang} > 0)$

• MAST : one chord in a horizontal plane : polchordang = 0, torchordang = 55 (degrees) \rightarrow horchordang = $\pi/2 + \pi(55/180)$ and verchordang = $\pi/2$